

STUNNING ACTION!

BRILLIANT QUALITY GRAPHICS!

"Driving at 200mph is so exhilarating, you'll be playing this for months. Great fun for all fast car fans."

ZZAP SIZZLER

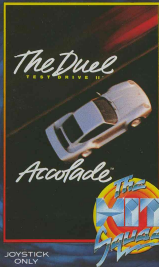
Screen shots taken from various computer formats.

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UK



THE DUEL TEST DRIVE II



JOYSTICK
ONLY

THE DUEL (TEST DRIVE II™)

HOW TO LOAD THE DUEL

1. Connect your joystick to Port 2. Remove any cartridges.
2. Turn on your computer and cassette player or disk drive.
3. Insert the The Duel: Test Drive II into the cassette player, label side up, and close the door.
4. Press and hold the SHIFT key, then press the RUN/STOP key.
5. At the prompt, press the play button on the cassette player.

HOW TO SET UP A RACE

Your choices include (and it's good to choose them in this order):

1. Your Car
 2. The Other Car
- * This displays your competition if you elect to race the computer. Highlight, press the fire button and

the screen dissolves to the Car Selection screen. Choose the computer's weapon and press the fire button to return to Setup.

3. Do you want to race against the clock?
* Highlight the stopwatch, press the fire button and you're off to the Skill Selection screen.
4. Or battle the relentless, icy cool driving hand of the computer?
* Highlight the computer, press the fire button and you go to the Skill screen.

CHOOSE YOUR SKILL LEVEL

There are 12 levels of difficulty.

Skill level

1 2 3 4 5 6 7 8 9 10 11 12

Auto shift x x x x

Opponent speed 90 MPH Up to Max Speed

Cap speed 120 MPH.....200 MPH

Traffic density 50%.....100%

Traffic speed 30 MPH.....60 MPH

Steering 33%.....100%

* Move your joystick left or right to choose a level, then press the fire button.

CHOOSE YOUR SCENERY

* At the prompt, remove the cassette, flip it to side B and insert it into the cassette player. Rewind to beginning of the tape, press play, then press the fire button.

HOW TO DRIVE YOUR CAR



To shift your car with these controls, accelerate or decelerate until you're ready to change gears, then simultaneously press the fire button.

ADDITIONAL CONTROLS

- D** Makes the Gear Shift appear and disappear on screen.
- P** Pauses the action - press any key to continue.
- Q** Toggles music off and on.
- S** Toggles game sounds off and on.
- Run/Stop** Takes you to the Setup screen
- SAVE** There is no way to save a race.
- F** Fast mode - The game drives faster, but you lose some resolution/detail. Toggles on and off.

THE COCKPIT

Radar Detector

Located on sun visor in upper left of windshield.
A blinking light means it's on. If the light flashes and beeps, slow to the speed limit, because lurking nearby is

your worst nightmare:

A state trooper with (1) an attitude and (2) a shortfall on his weekly ticket quota.

Of course, you could try to outrun the toast. But you'd better be good.

Police

A cop will chase you until you either outrun him or he passes you. In the latter case, you must stop and get a ticket. (Getting a ticket is not a good thing. Not only do your insurance rates go up, but the clock is still running and you lose valuable time.) If you crash into a cop, the game is over. That's justice.

Gas

When the two white lines pop up beside the gas station, stand on the brake and pull onto your side of the road.

If you don't stop between the lines, you can't refuel. That's not good - and you'll find out why in a few miles.

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The Hit Squad,
P.O. Box 350,
Manchester.
M60 2LX